

No technical fouls for incorrect numbers or leaving off a player in the book,

as we adapt to the BallerTV App

GASO GAME RULES

(Non-Open Period Events)

**Teams may be comprised of players with high school eligibility remaining and unsigned seniors from the class of 2021. Seniors from the Class of 2021 who have signed a Letter of Intent (athletic scholarship papers) with a 4-year college at any level to play college basketball during the 2021-2022 season are not eligible.

**A player may play for only one traveling team/all-star team in a division. A player may participate on his high school team and one team traveling team/all-star team. A player may participate on more than one traveling team/all-star team if they are in different divisions and play under the same organizational umbrella.

**Unsigned seniors must play in the NBA division.

Texas UIL High School game rules will apply with the following exceptions and reminders:

1. A 5 minute guaranteed warm-up time will be given between games.
2. The tournament directors have the right to forfeit a game if a team does not have its starting 5 ready to play at the scheduled tip-off time or after the guaranteed warm-up time.
3. There will be two 15 minute halves with a regulation clock. (14-minute halves in 6th-8th grade divisions)
4. Each team has 1 full timeout and two 30 second timeouts.
5. Free Substitution
6. The bonus (1 and 1) does not go into effect until the 8th team foul of each half.
7. The double bonus (2 shots) will go into effect on the 10th team foul of each half.
8. There will be 3-minute halftime.
9. A player does not foul out until the 6th foul.
10. If a team is ahead by 30 points or more in the last 6 minutes, the clock will remain running. If a team is ahead by 20 points or more in the last 3 minutes, the clock will remain running. In either instance, the clock will NOT STOP for timeouts or injuries.
11. All overtime periods will be 2 minutes. No Timeouts in OT (timeouts do not carry over if unused in regulation or overtime play). After 1st overtime is completed and still tied, games will be decided by sudden death (first to score wins).
12. No jewelry allowed while playing including beads in hair or any other decor the referee may determine to be potentially hazardous to players.

PLEASE NOTE

For scoreboard purposes, the team in light-colored jerseys will be the home team and will sit to the right of the scorer's table (when facing the court).

On the game schedule, the team listed first is HOME and will wear LIGHT colored jerseys. In bracket play, the top team is HOME and will wear LIGHT colored jerseys. Each team is responsible for their own jerseys...bring 2 different colored jerseys or reversible 2-colored jerseys with you to each game.

Each team must provide their own warm-up balls. The home team provides the game ball.

THE BREAKERS FOR POOL PLAY

If there is a tie in pool play, the seeding order from the pool will be determined by:

1. 2-way tie head to head winner wins the tie-breaker and gets the higher seed.
2. 3 way tie point spread (up to a 15 point maximum per game) will be used to determine the higher seed. The point spread in head-to-head games between the 3 teams involved in the tie will be used.
3. If this still results in a 3-way tie... Point spread against the team in your pool uninvolved in the 3 way tie (up to a 15 point maximum) will determine bracket seeds.
4. If this still results in a 3 way tie, points allowed will determine bracket seeds. If your pool finishes in a tie, the game scores will be verified with the gym directors at each site and the tie breaker will be posted by GREAT AMERICAN SHOOT-OUT staff on the GASO app.